2017-18 - CSAA BOYS BASKETBALL SCHEDULE





	CODE:		CODE:		CODE:		CODE:
1	St. Rita	5	St. Raphael	8	John Paul II Academy	12	Ascension
2	St. Nicholas Academy	6	St. James, LOU	9	St. Martha	13	St. Athanasius
3	St. Stephen Martyr	7	Nativity Academy	10	St. Francis of Assisi	14	St. Paul
4	St. Andrew Academy			11	Sacred Heart Model School		

Saturday, December 2, 2017	Sunday, December 10, 2017	Saturday, January 6, 2018	Sunday, January 21, 2018
AT St. Andrew Gym: 2:00 PM 2-4 AT Trinity H.S. Gym: 4:00 PM 14-7 5:00 PM 9-11	AT St. Andrew Gym: 4:00 PM 9-4 AT Ascension Gym: 4:00 PM 12-6 AT St. John Paul II Gym: 3:00 PM 10-3 AT St. Raphael Gym: 5:00 PM 5-14 AT St. Rita Gym: 4:00 PM 13-7 AT Trinity H.S. Gym: 1:00 PM 8-1 2:00 PM 11-2	AT St. Rita Gym: 2:00 PM 1-11 Sunday, January 7, 2018 AT St. Andrew Gym: 4:00 PM 2-14 AT Ascension Gym: 4:00 PM 10-12 AT St. John Paul II Gym: 3:00 PM 9-6 AT St. Raphael Gym: 5:00 PM 5-13 AT St. Rita Gym: 4:00 PM 1-7 AT Trinity H.S. Gym: 1:00 PM 8-4	AT St. Andrew Gym: 4:00 PM 2-3 AT Ascension Gym: 4:00 PM 12-14 AT St. John Paul II Gym: 3:00 PM 11-8 AT St. Rita Gym: 4:00 PM 6-13 AT Trinity H.S. Gym: 2:00 PM 4-1 5:00 PM 9-10 Friday, January 26, 2018 AT St. Raphael Gym: 9:00 PM 7-5
Sunday, December 3, 2017	Sunday, December 17, 2017	Sunday, January 14, 2018	Sunday, January 28, 2018
AT Ascension Gym: 4:00 PM 13-12 AT St. John Paul II Gym: 3:00 PM 8-10 AT St. Raphael Gym: 5:00 PM 5-6 AT St. Rita Gym: 4:00 PM 1-3	AT St. Andrew Gym: 5:00 PM 3-4 AT Ascension Gym: 4:00 PM 10-11 AT St. John Paul II Gym: 3:00 PM 8-9 AT St. Raphael Gym: 5:00 PM 6-7 AT St. Rita Gym: 4:00 PM 2-1 AT Trinity H.S. Gym: 2:00 PM 12-5 4:00 PM 14-13	AT St. Andrew Gym: 4:00 PM 4-6 AT Ascension Gym: 3:00 PM 12-9 AT St. John Paul II Gym: 3:00 PM 13-8 AT St. Raphael Gym: 5:00 PM 3-5 AT Trinity H.S. Gym: 1:00 PM 7-2 3:00 PM 14-10	AT St. Andrew Gym: 4:00 PM 4-13 AT Ascension Gym: 4:00 PM 7-12 AT St. John Paul II Gym: 3:00 PM 3-8 AT St. Raphael Gym: 5:00 PM 5-11 AT St. Rita Gym: 4:00 PM 1-9 AT Trinity H.S. Gym: 1:00 PM 10-2 2:00 PM 6-14